

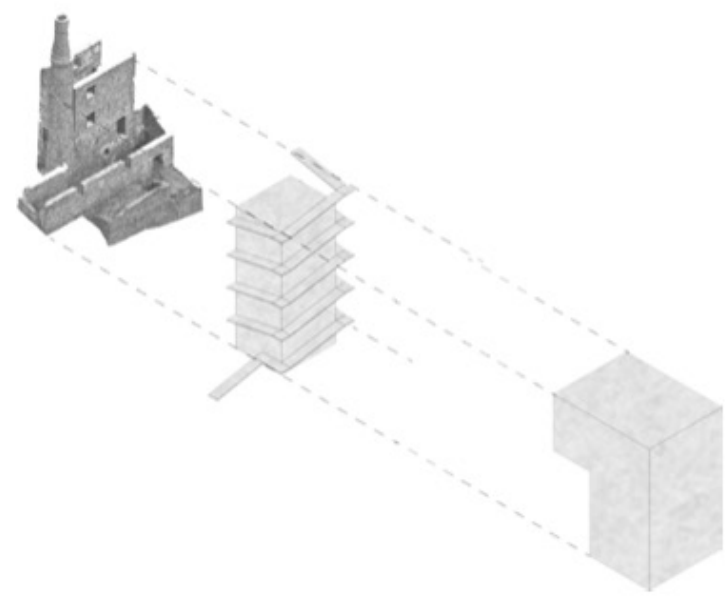


Copper mine museum / architectural visualisation

Role: concept, diagrams, visualisation and presentation. With Patricio Aldrett, Fernanda Montiel, Edith Farca, Graciela Vizcarra and Juan Ramón Mercado.

A new layer within the ruin

A museum and retreat reuse the former copper mine. Stone, timber and copper connect the surviving fabric with a light contemporary framework. Paths link accommodation, wellness and meditation spaces across the landscape.



Retain / Insert / Enclose

The original exploded study separates the surviving ruin, inserted floors and the new outer layer.



Accommodation embedded in the landscape / visualisation



08 ***A mine's anima.***

Recondition of an Irish industrial archeological site into a museum, service center, wellness area, yoga gym and accommodation in Ireland.

Reinterpreting history

The understanding of a miners life can not be shortened just to a descriptive text and a superficial photographic exhibition hanging over white painted walls. As a response we look for a new approach in order to generate a path where stone, wood and copper immerse the visitors into a miners life.

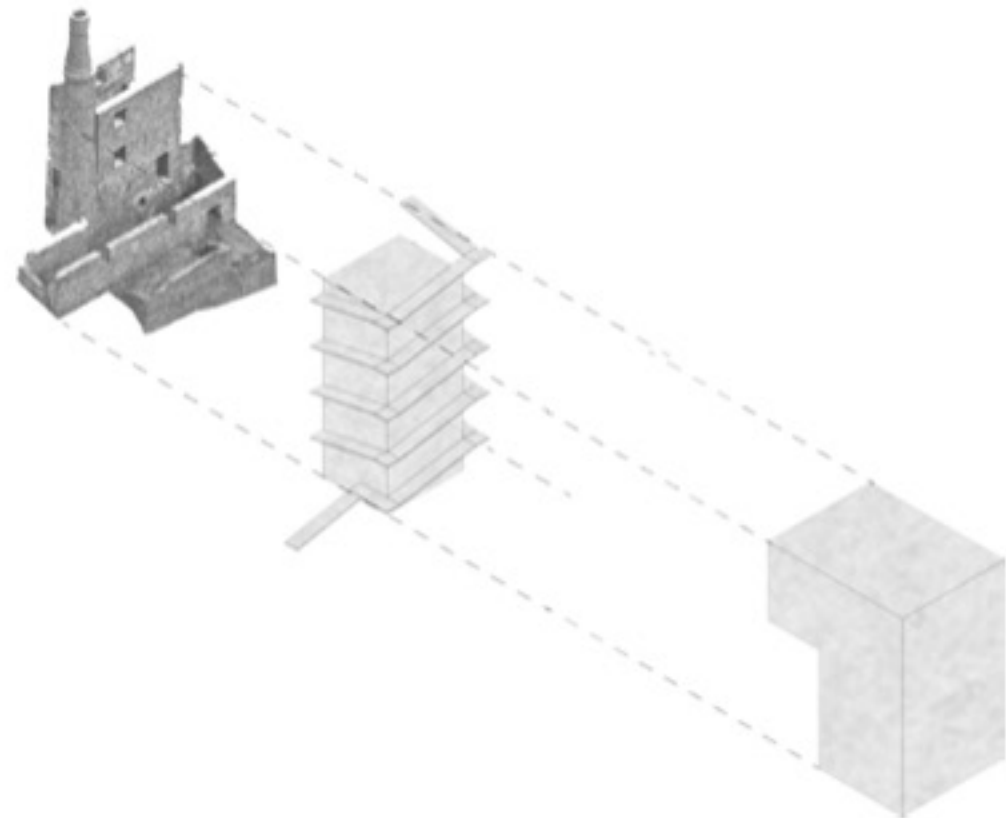
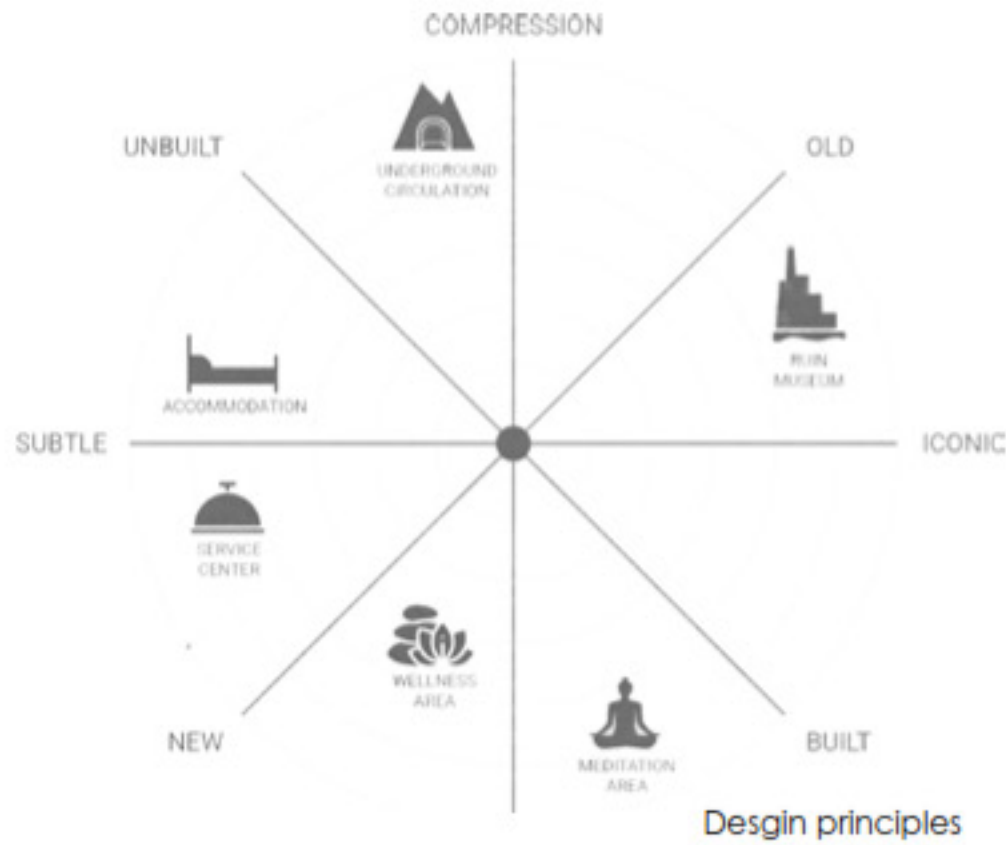
Our main purpose is to honor the mining heritage, not just as an static object trapped in the past, but as foundations to be used to understand our present and draw the future. Collapsed walls and ceilings from yesterday are turned into possibilities for tomorrow. With this in mind we look forward to rebuilding the ruins' heritage as an architecture which manages to merge the stereotomic constructive past into an ethereal proposal. The intervention is built upon scaffolding which shelters the ruins by resting upon them, tending to homologate the past and the present. Finally, our proposal aims to revitalize the surrounding area by attracting visitors, who will be guided to the projects heart (the copper mine museum) following a pedestrian circuit made of paths which happen to be the project buried veins leading to built spaces that frame the Irish landscape.

Participation

This project was created by Patricio Aldrett, Fernanda Montiel, Edith Farca, Graciela Vizcarra, Juan Ramón and me.

I helped with the design concept, diagrams, renderings and everything needed for the competition entry, my participation extended to the supervision of the final results.

Diagrams



Museum's diagram

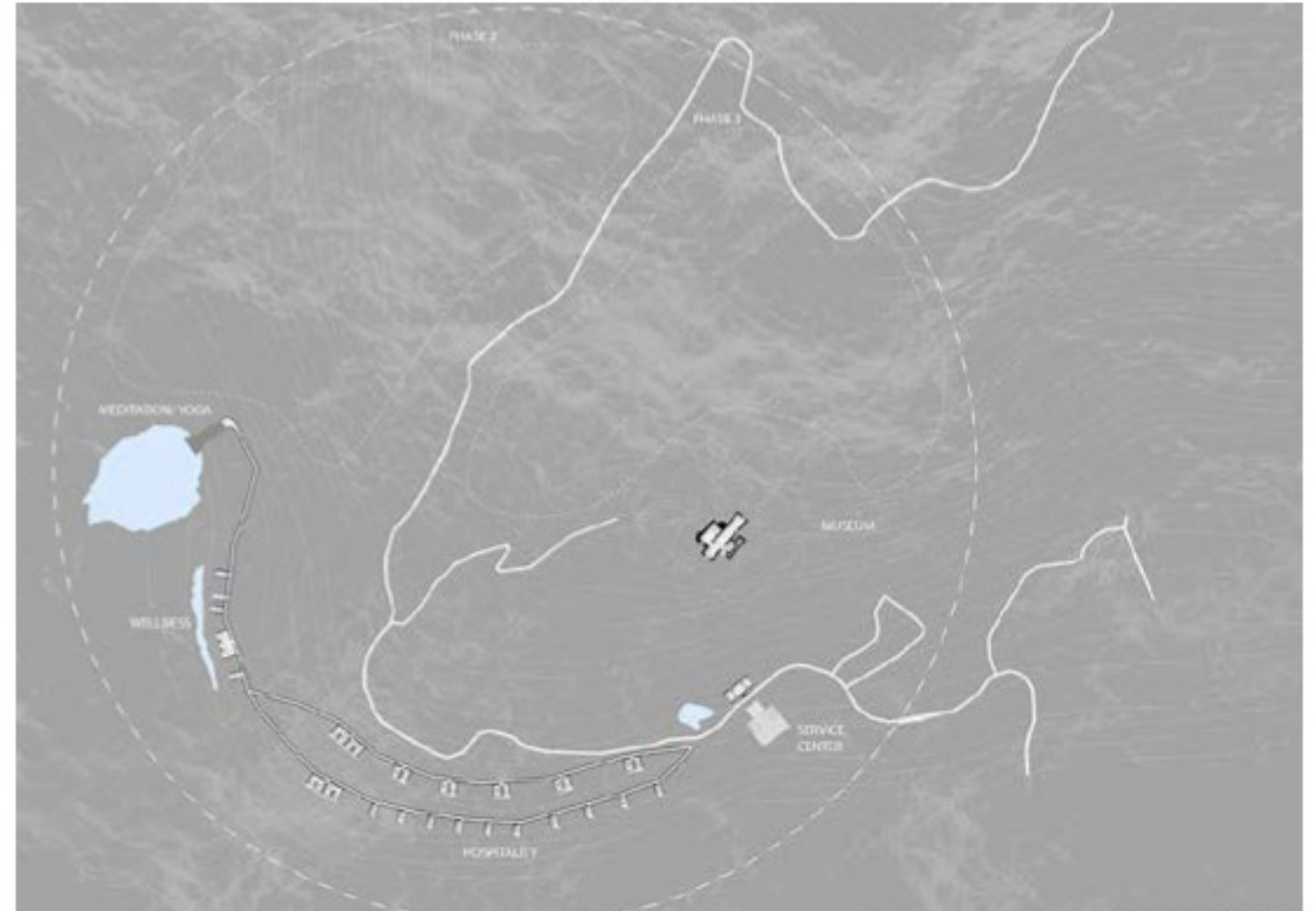
Premise

The goal of the competition Ireland Meditation Mine, aiming at turning Irish industrial archeology masterpieces into a retreat and meditation destination for people who look for meaningful experiences away from contemporaneity and immersed in the mystic beauty of a timeless nature. Surrounded by stones tormented by the wind and uninterrupted silence, humanity can undertake the escape from civilization that urged the first wise men to retire to their caves in pursuit of a solitary life that has always been considered the most effective recipe for human happiness.

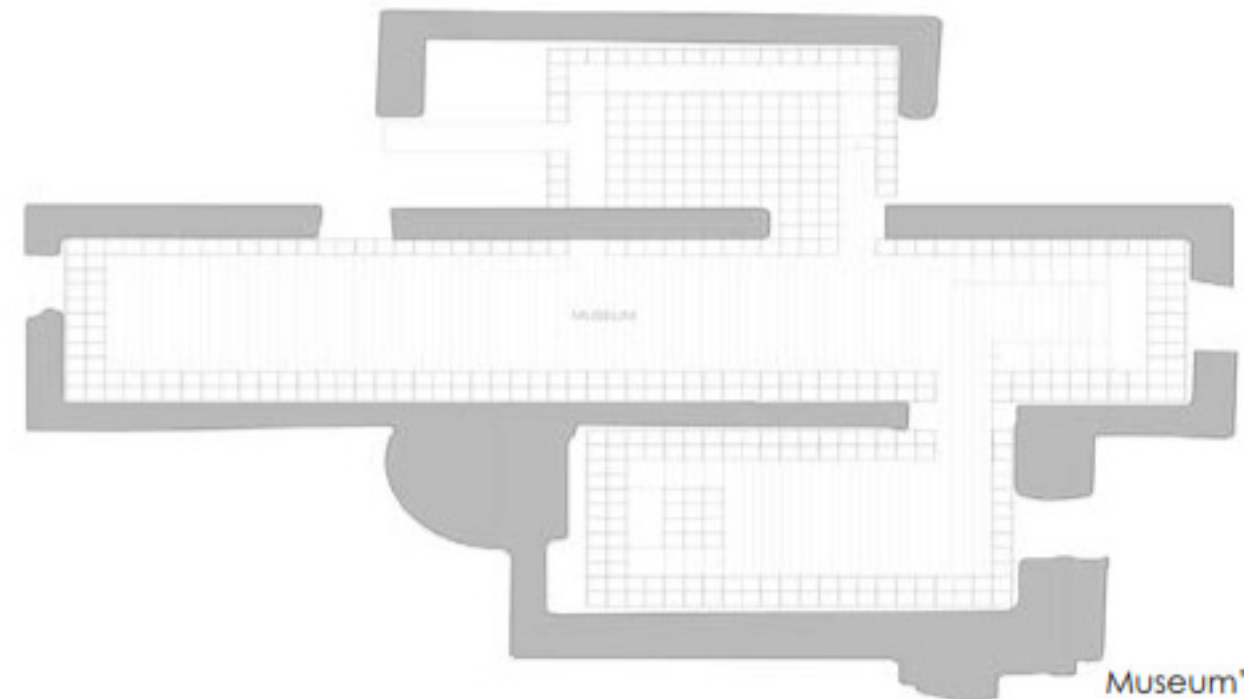
Museum's information

The idea is to create a new building respecting the history of the mine, in this way we create a volume that completes what was the ruin in the past, but with contemporary materials and a new vision of space. The circulations start from a nucleus and will distribute the viewer to the different rooms of the museum

Distributed Strategy

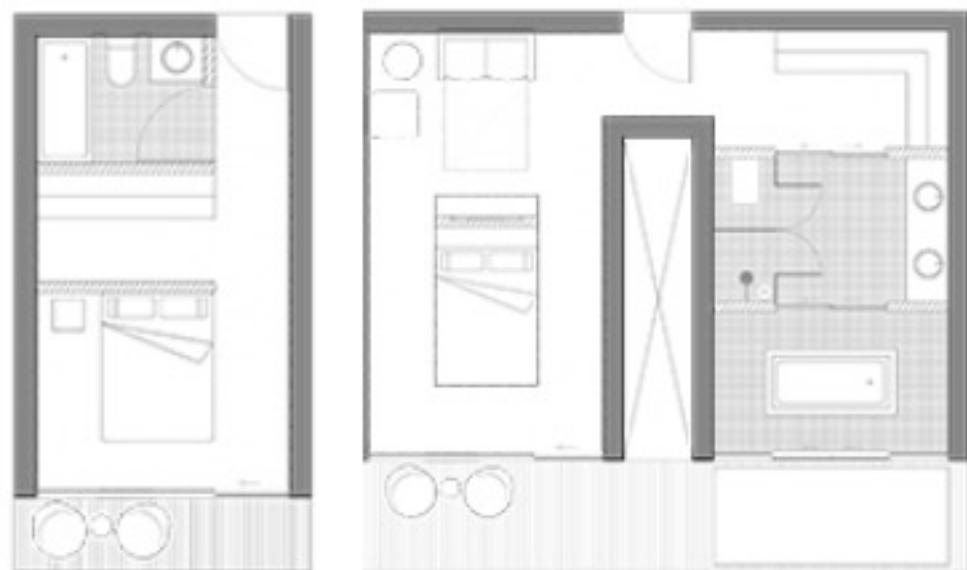


General plan



Museum's floor plan

Program



Accommodation's first and second typology

Components

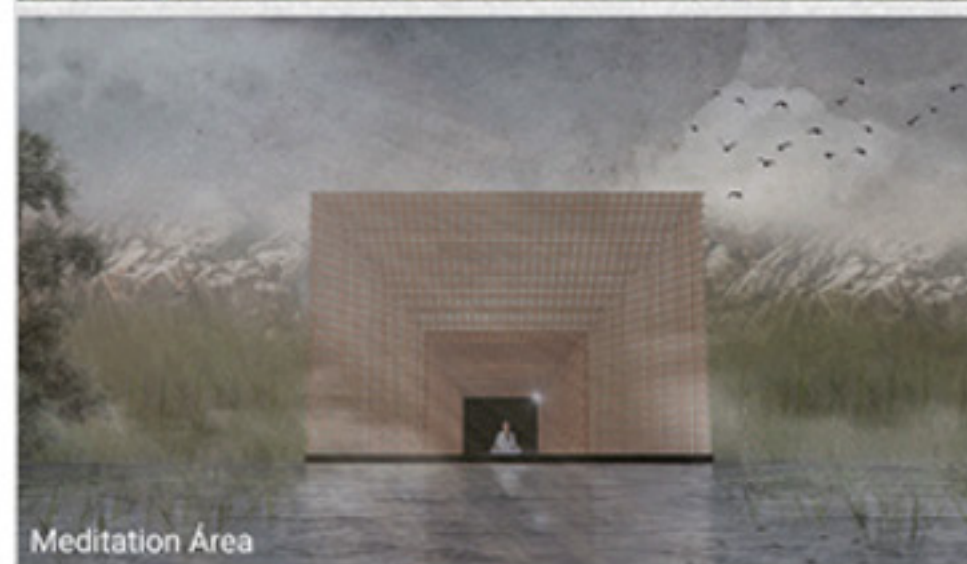
We created 3 room typologies for accommodating multiple guests. The first typology is a single room with terrace for easy goers type of tourists.

The second one is a one bedroom suite for guests that expect a more luxurious stay.

The third typology is for groups who expect luxury and comfort.



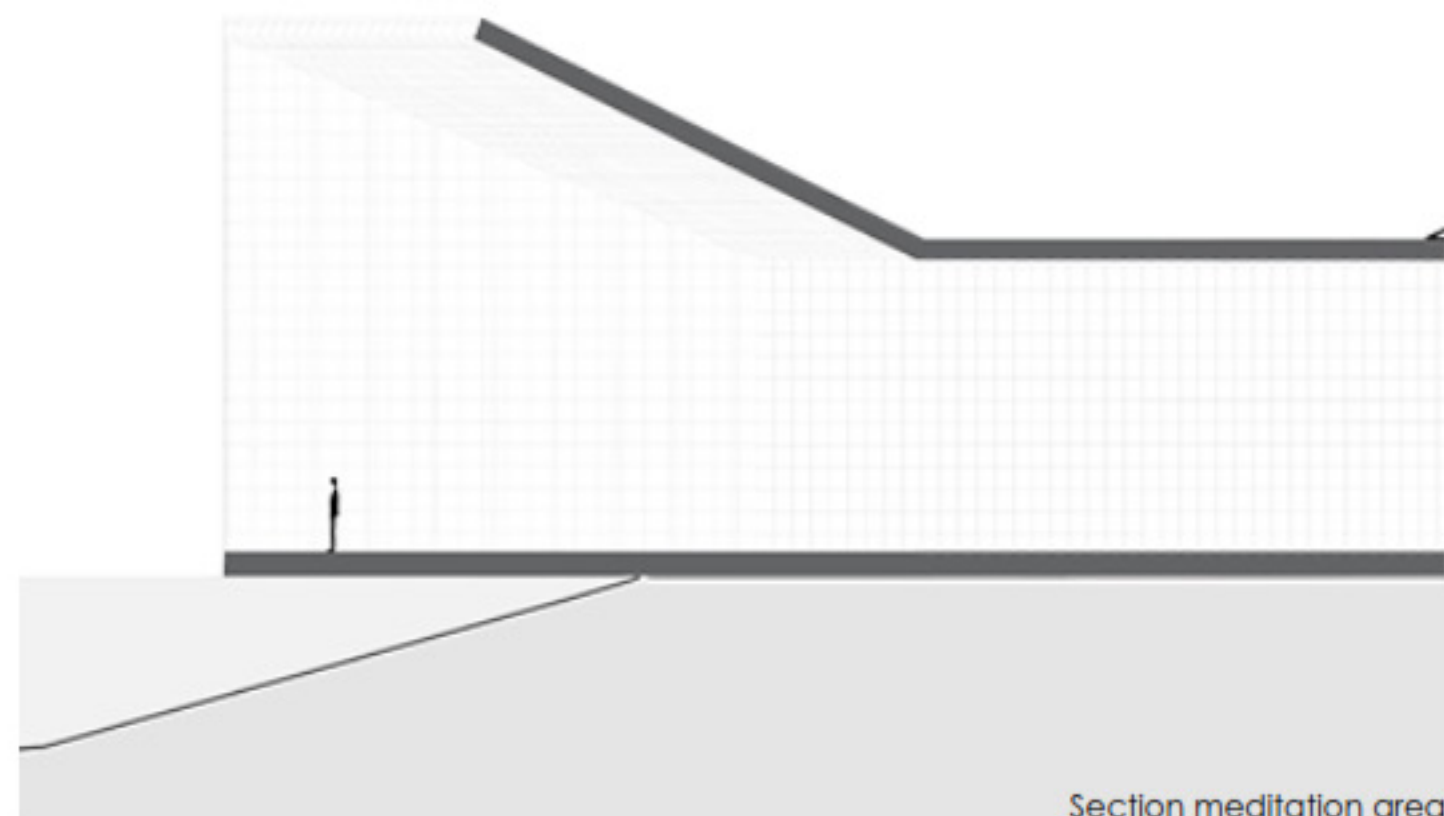
Accommodation



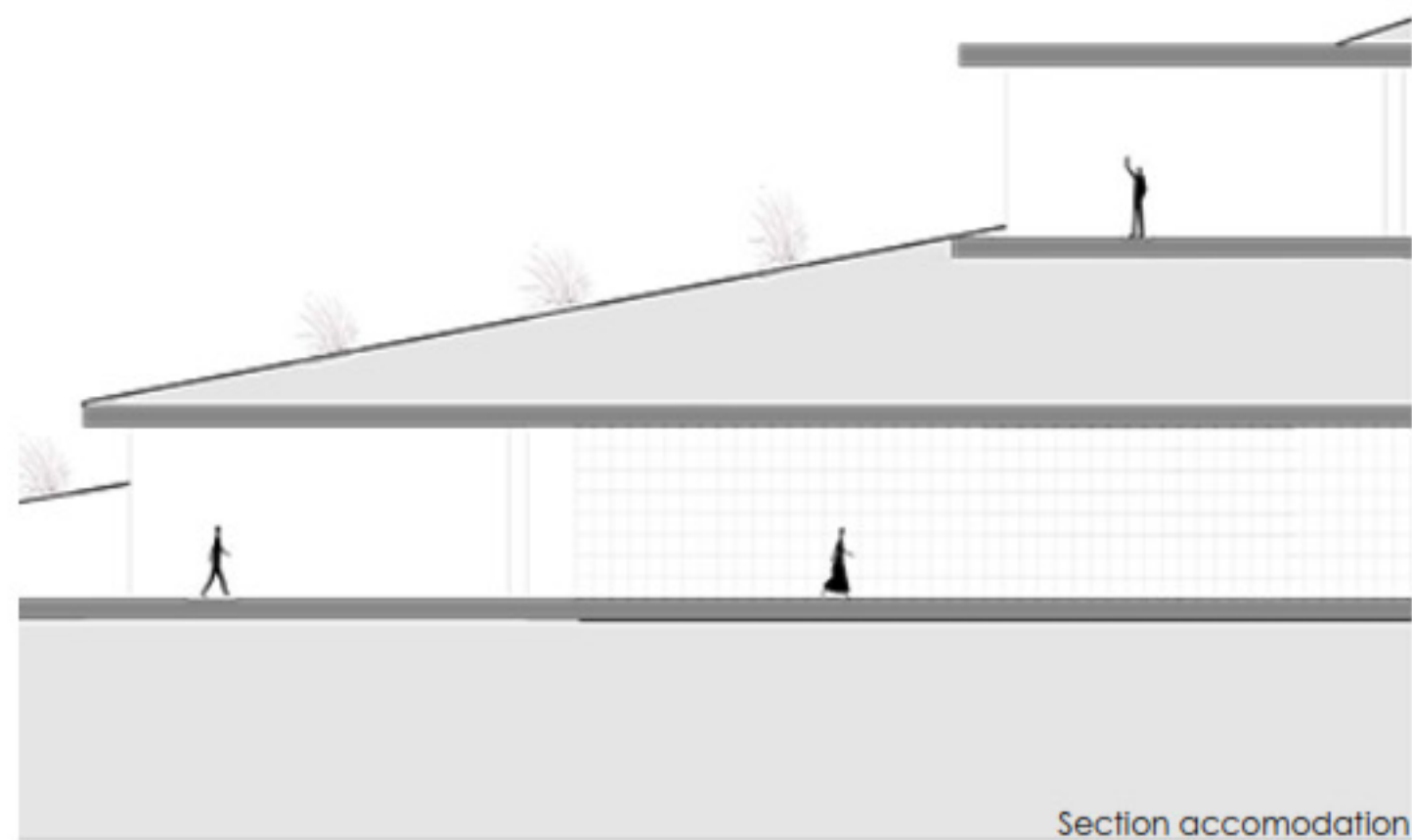
Meditation Area



Circulations

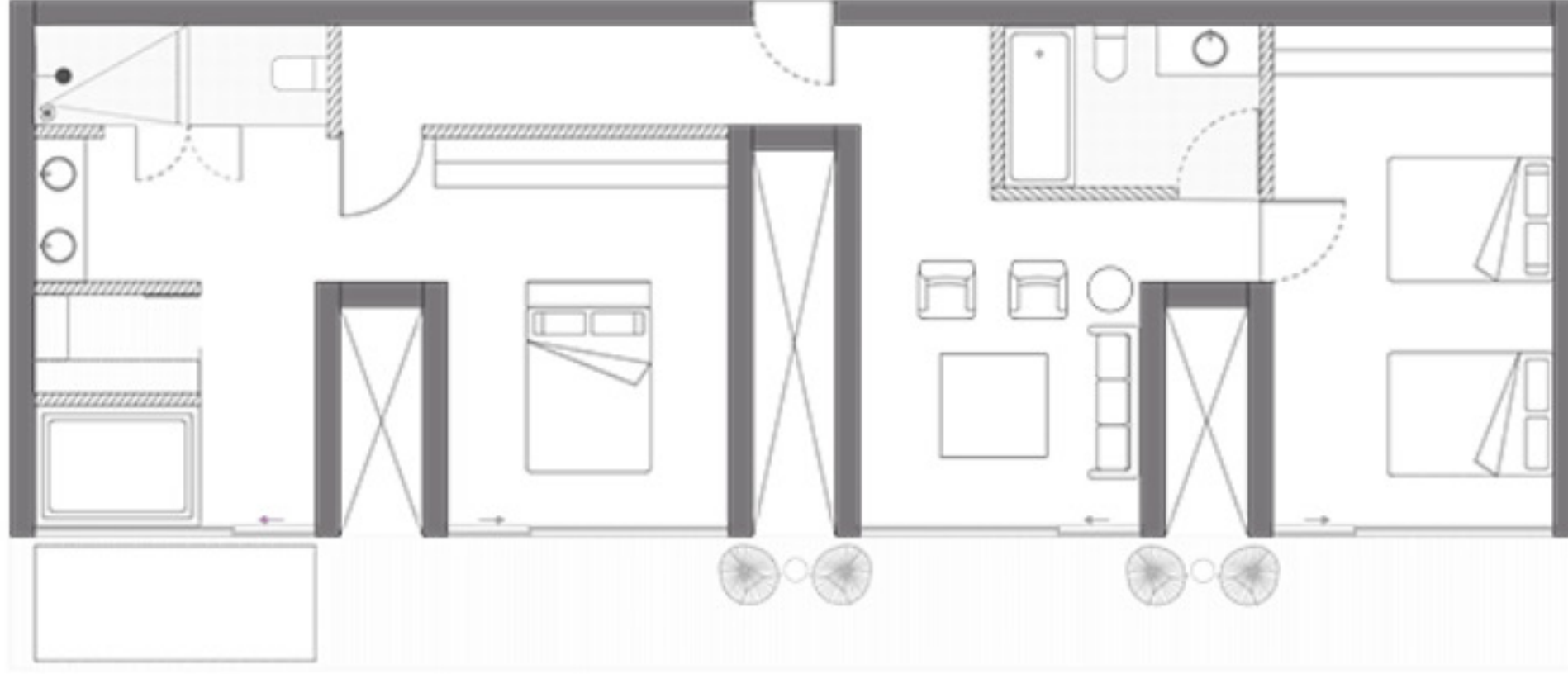


Section meditation area

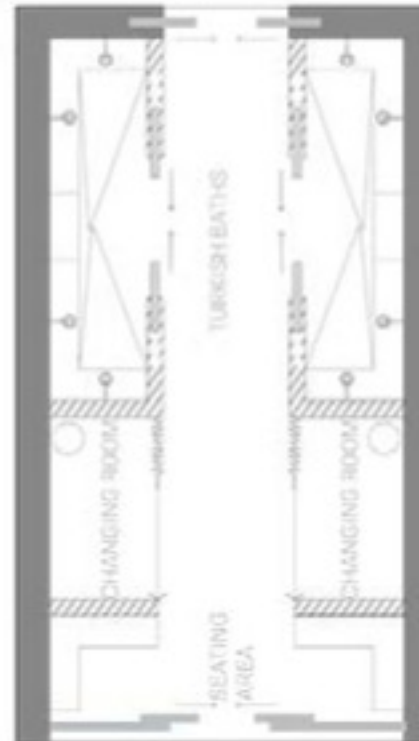
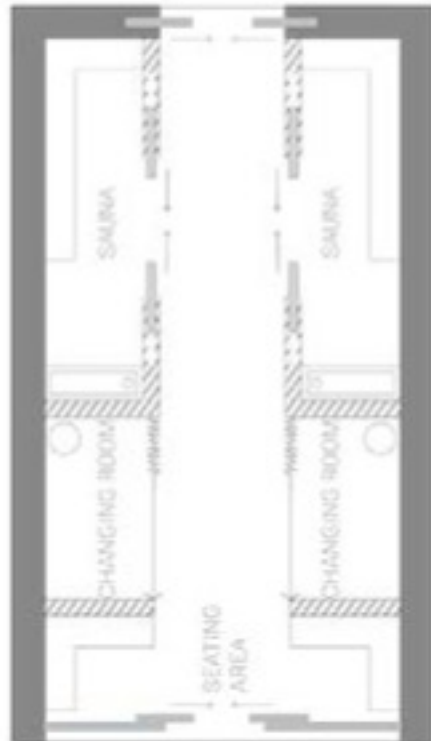
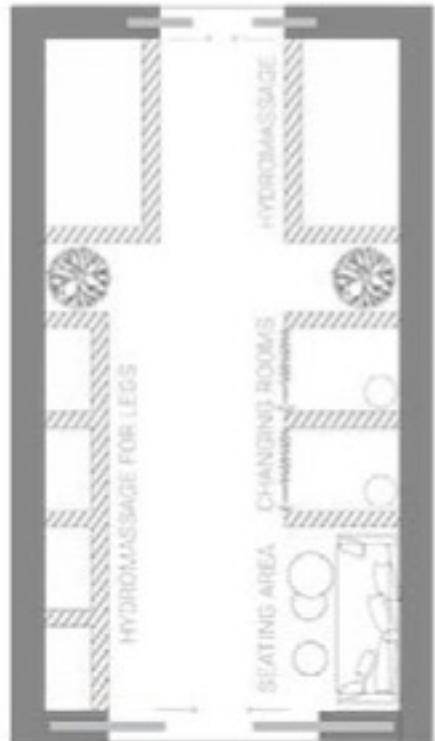


Section accommodation

Floor Plans



Accommodation's third typology



Wellness Area



Copper Mine-Museum Entrance